

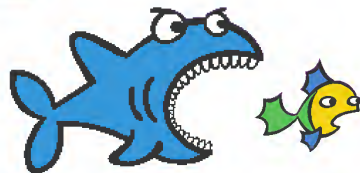
Keep Score

Add a scoreboard to your game.

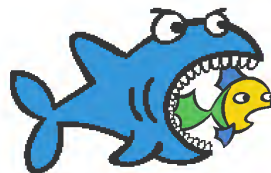
score 0



score 0



score 1



<http://scratch.mit.edu>

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SCRATCH

Keep Score

score 1



Motion

Control

Looks

Sensing

Sound

Operators

Pen

Variables

GET READY

Go to Variables

Click **Make a variable**

Type "score" for the variable name and then click OK.

Make a variable

TRY THIS CODE

```

when green flag clicked
  set score to 0
  forever loop
    turn pick random -30 to 30 degrees
    move 5 steps
    if touching small fish
      change score by 1
      play sound chomp until done
      move -100 steps
  
```

Use the pull-down menu to select the sprite you're chasing.

Increases the score by 1.

DO IT!



Click the green flag to start.

Make A Card



1. Fold the card in half.



2. Put glue on the back.



3. Cut along the dashed line.